Beedrill

δ DELTA SPECIES

90 HP

STAGE 2

Evolves from Kakuna

Illus. Masakazu Fukuda

This Pokémon is both [Grass] [Metal] type.

Poké-Power **Final Sting**

Once during your turn *(before your attack)*, you may Knock Out Beedrill. If you do, choose 1 of your opponent's Defending Pokémon. That Pokémon is now Paralyzed and Poisoned. Put 2 damage counters instead of 1 on that Pokémon between turns. This power can't be used if Beedrill is affected by a Special Condition.

[Grass] [Metal] [Colorless] **Super Slash** 50+

If the Defending Pokémon is an Evolved Pokémon, this attack does 50 damage plus 30 more damage.

weakness resistance retreat cost

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Crobat

δ DELTA SPECIES

90 HP

STAGE 2

Illus. Ryo Ueda

Evolves from Golbat

This Pokémon is both [Grass] [Psychic] type.

Radar Jam 30

Your opponent can't play any Trainer cards (except for Supporter cards) from his or her hand during your opponent's next turn.

Target Attack

Choose 1 of your opponent's Pokémon. This attack does 40 damage to that Pokémon. If that Pokémon already has damage counters on it, this attack does 60 damage instead. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness resistance retreat cost

KTA-U7Y-TRG

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2/113

Dragonite

δ DELTA SPECIES

100 HP

STAGE 2

Evolves from Dragonair

Illus. Ryo Ueda

This Pokémon is both ⚡ and ✊ type.

Poké-Power Delta Charge

Once during your turn *(before your attack)*, you may attach a ⚡ Energy card from your discard pile to 1 of your Benched Pokémon. This power can't be used if Dragonite is affected by a Special Condition.

⚡ ★ **Agility** 30

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Dragonite during your opponent's next turn.

⚡ ✊ ★ ★ **Heavy Impact** 70

weakness ★

resistance -30

retreat cost ★ ★

183-202-H&N

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Espeon

δ DELTA SPECIES

70 HP

STAGE 1

Evolves from Eevee

Illus. Ryo Ueda

This Pokémon is both [P] [F] type.

Poké-Power Delta Heal

Once during your turn *(before your attack)*, you may remove 1 damage counter from each of your Pokémon that has δ on its card. You can't use more than 1 Delta Heal Poké-Power each turn. This power can't be used if Espeon is affected by a Special Condition.

Psyshock 30

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Weakness

Resistance

Retreat Cost

©2005 Pokémon/Nintendo

Flareon

δ Delta Species

70 HP

Illus. Kouki Saitou

STAGE 1

Evolves from Eevee

This Pokémon is both type.

Delta Search 10

Search your deck for a Holon Energy card and attach it to Flareon. Shuffle your deck afterward.

Return Burn 50

You may return an Energy card attached to Flareon to your hand. If you do, the Defending Pokémon is now Burned.

weakness resistance retreat cost

RGV-RR2-3X

©2004 Pokémon/Nintendo

Gardevoir

δ DELTA SPECIES

100 HP

STAGE 2

Evolves from Kirlia

Illus. Mitsuhiro Arita

This Pokémon is both [Psychic] [Fighting] type.

Poké-Power Energy Jump

Once during your turn (before your attack), you may move an Energy card attached to 1 of your Pokémon to another of your Pokémon. This power can't be used if Gardevoir is affected by a Special Condition.

Psychic Rage

Choose 1 of your opponent's Pokémon. This attack does 10 damage for each damage counter on Gardevoir to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Black Magic 10+

Does 10 damage plus 20 more damage times the number of your opponent's Benched Pokémon.

Weakness

Resistance

Retreat Cost

AFX-MM5-BFG

©2005 Pokémon/Nintendo

4/110

Jolteon

δ DELTA SPECIES

70 HP

STAGE 1

Evolves from Eevee

Illus. Kouki Saitou

This Pokémon is both ⚡ and ◯ type.

Delta Search 10

Search your deck for a Holon Energy card and attach it to Jolteon. Shuffle your deck afterward.

Return Spark 50

You may return an Energy card attached to Jolteon to your hand. If you do, this attack does 20 damage to 1 of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness

resistance -30

retreat cost

©2005 Pokémon/Nintendo

Latias

70 HP

Delta Aura

If you have Latios or Latios ex in play, this attack costs of Latias's Extra Crush is now .

Spiral Drain 20

Remove 2 damage counters from Latias.

Extra Crush 80

If your opponent has no Pokémon-ex in play, this attack does nothing.

Latios

δ DELTA SPECIES

80 HP

BASIC

Illus. Ryo Ueda

This Pokémon is both [L] [F] type.

Poké-BODY **Delta Aura**

If you have Latias or Latias ex in play, the attack cost of Latios's Psychic Force is now [L] [F] [C].

[C] [C] **Dragon Claw** 20

[L] [F] [C] [C] [C] **Psychic Force** 80

If your opponent has no Stage 2 Evolved Pokémon in play, this attack does nothing.

weakness [C]

resistance -30 [F] [M]

retreat cost [C] [C]

N56-WD8-7LA

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9/113

Marowak

δ DELTA SPECIES

80 HP

STAGE 1

Evolves from Cubone

Illus. Hajime Kusajima

This Pokémon is both Fighting type.

Energy Bone

Choose a number of your opponent's Pokémon up to the amount of Energy attached to Marowak. This attack does 20 damage to each of them.

Metal Crusher 50

If the Defending Pokémon is Metal Pokémon, this attack's base damage is 90.

weakness resistance retreat cost

UQ-GD-775

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Metagross

δ DELTA SPECIES

100 HP

STAGE 2

Evolves from Metang

Illus. Masakazu Fukuda

This Pokémon is both [Lightning] and [Metal] type

Delta Control

Once during your turn *(before your attack)*, you may look at the top 4 cards of your deck, choose 1 of them, and put it into your hand. Put the 3 other cards on the bottom of your deck in any order. This power can't be used if Metagross is affected by a Special Condition.

Crush and Burn 30+

You may discard as many Energy cards as you like attached to your Pokémon in play. If you do, this attack does 30 damage plus 20 more damage for each Energy card you discarded.

weakness

resistance -30

retreat cost

©2005 Pokémon/Nintendo

Mewtwo

δ DELTA SPECIES

70 HP

Illus. Ryo Ueda

BASIC

This Pokémon is both [Fighting] [Grass] type

Poké-Power: Delta Switch

Once during your turn, when you put Mewtwo from your hand onto your Bench, you may move any number of basic Energy cards attached to your Pokémon to your other Pokémon (excluding Mewtwo) in any way you like

Energy Burst 10×

Does 10 damage times the total amount of Energy attached to Mewtwo and the Defending Pokémon

©2005 Pokémon/Nintendo

Rayquaza

δ DELTA SPECIES

90 HP

BASIC

This Pokémon is both [L] and [F] type.

Poké-BODY Delta Guard

As long as Rayquaza has any Holon Energy cards attached to it, ignore the effect of Rayquaza's Lightning Storm attack.

Power Blow 10×

Does 0 damage times the amount of Energy attached to Rayquaza.

Lightning Storm 70

Put 7 damage counters on Rayquaza.

weakness

resistance -30

retreat cost

©2005 Pokémon/Nintendo

13/113

Salamence

δ DELTA SPECIES

110 HP

STAGE 2

Evolves from Shelgon

This Pokémon is both [F] and [M] type.

Fire Dance 30

Search your discard pile for a [F] Energy card and attach it to 1 of your Pokémon.

[C][C] Delta Blast 100

Discard a [F] Energy card attached to Salamence.

[C] [F] [C]

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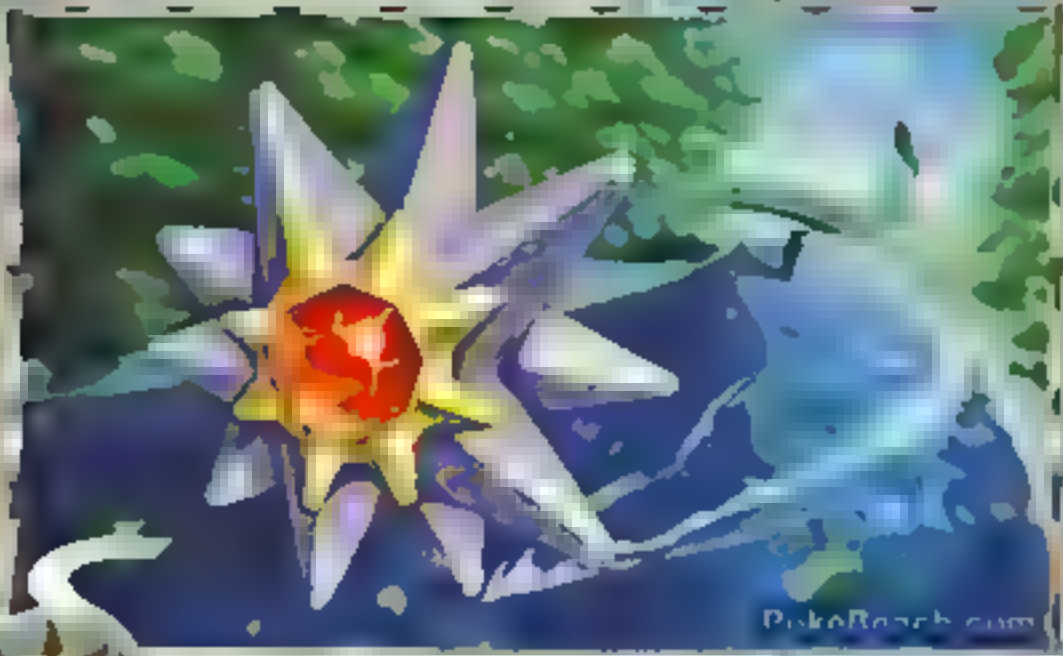
Starmie

δ DELTA SPECIES

60 HP



STAGE 1

Evolves from Staryu

This Pokémon is both [redacted] type

Metal Navigation

Once during your turn (*before your attack*), you may search your deck for a [redacted] Energy card and attach it to Starmie. Shuffle your deck afterward. This power can't be used if Starmie is affected by a Special Condition.

Collect

Draw 3 cards.

Energy Loop 30

Return an Energy card attached to Starmie to your hand.

[redacted] resistance [redacted]

6A9-122-0EN

Tyranitar

δ DELTA SPECIES

120 HP

STAGE 2

Evolves from Pupitar

Illus. Mitsuhiro Arita

This Pokémon is both [F] [G] type

Poké-POWER Crush Draw

Once during your turn *(before your attack)*, you may reveal the top card of your deck. If that card is a basic Energy card, attach it to 1 of your Pokémon. If not, put the card back on top of your deck. This power can't be used if Tyranitar is affected by a Special Condition.

Delta Crush 50+

You may discard an Energy card attached to Tyranitar. If you do, this attack does 50 damage plus 20 more damage.

Weakness

Resistance

Retreat Cost

©2006 Pokémon/Nintendo

Umbreon

δ DELTA SPECIES

STAGE 1

Evolves from Eevee

Illus. Ryo Ueda

This Pokémon is both [D] [F] type

Poké-BODY Delta Moon

When your opponent attaches a Special Energy card from his or her hand to 1 of his or her Pokémon, put 1 damage counter on that Pokémon. You can't use more than 1 Delta Moon Poké-Body each turn.

Feint Attack

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

weakness

resistance -30

retreat

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/113

Vaporeon

δ DELTA SPECIES

70 HP

STAGE 1

Evolves from Eevee

This Pokémon is both [Water] and [Fighting] type

Illus. Kouki Saitou

Delta Search 10

Search your deck for a Holon Energy card and attach it to Vaporeon. Shuffle your deck afterward.

Return Wave 50

You may return an Energy card attached to Vaporeon to your hand. If you do, choose an Energy card attached to the Defending Pokémon and return it to your opponent's hand

weakness resistance retreat cost

DSP 99/113 Holon/Nintendo

Azumarill

δ DELTA SPECIES

80 HP

STAGE 1

Evolves from Marill

Illus. Atsuko Nishida

This Pokémon is both [Water] [Metal] type

Bubblebeam 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Rolling Tackle 50

weakness

resistance

retreat cost

MWG 2FA TRG

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19/21

Azurill

50 HP

BASIC

Illus. Midori Harada

Poké-Power Baby Evolution

Once during your turn *(before your attack)*, you may put Marill from your hand onto Azurill (this counts as evolving Azurill) and remove all damage counters from Azurill.

Type Match

Choose a basic Energy card in your hand and show it to your opponent. Then, search your deck for a Basic Pokémon or Evolution card of that Energy type, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

weakness | resistance | retreat cost

©2005 Pokémon/Nintendo

Holon's Electrode

70 HP

STAGE 1

Evolves from Holon's Voltorb

Illus. Hisao Nakamura

Dazzle Blast 30

The Defending Pokémon is now Confused.

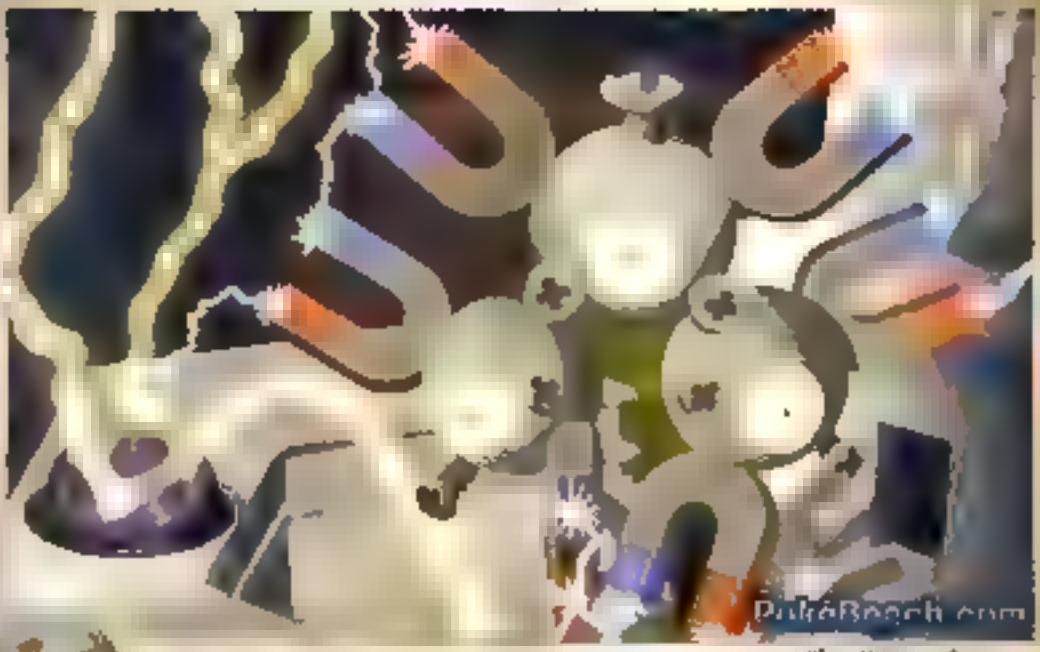
You may attach this as an Energy card from your hand to 1 of your Pokémon that already has an Energy card attached to it. When you attach this card, return an Energy card attached to that Pokémon to your hand. While attached, this card is a Special Energy card and provides every type of Energy but 2 Energy at a time. *(Has no effect other than providing Energy.)*

weakness | resistance | retreat cost

©2005 Pokémon/Nintendo

Holon's Magneton

70 HP



STAGE 1

Evolves from Holon's Magnemite

Illus. Kazuaki Takano

Extra Ball 30+

If the Defending Pokémon is Pokémon-ex, this attack does 30 damage plus 20 more damage.

You may attach this as an Energy card from your hand to 1 of your Pokémon that already has an Energy card attached to it. When you attach this card, return an Energy card attached to that Pokemon to your hand. While attached, this card is a Special Energy card and provides every type of Energy but 2 Energy at a time. *(Has no effect other than providing Energy.)*

weakness

resistance -30

retreat cost

HR9-CVA-OFN

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22/113

Hypno

70 HP

STAGE 1

Evolves from Drowzee

Poké-BODY **Binding Aura**

Your opponent can't play any Basic Pokémon or Evolution cards from his or her hand to evolve an Asleep Pokémon and can't attach any Energy cards from his or her hand to an Asleep Pokémon.

Sleep Inducer

Switch of your opponent's Benched Pokémon with 1 of the Defending Pokémon. Your opponent chooses the Defending Pokémon to switch. The new Defending Pokémon is now Asleep.

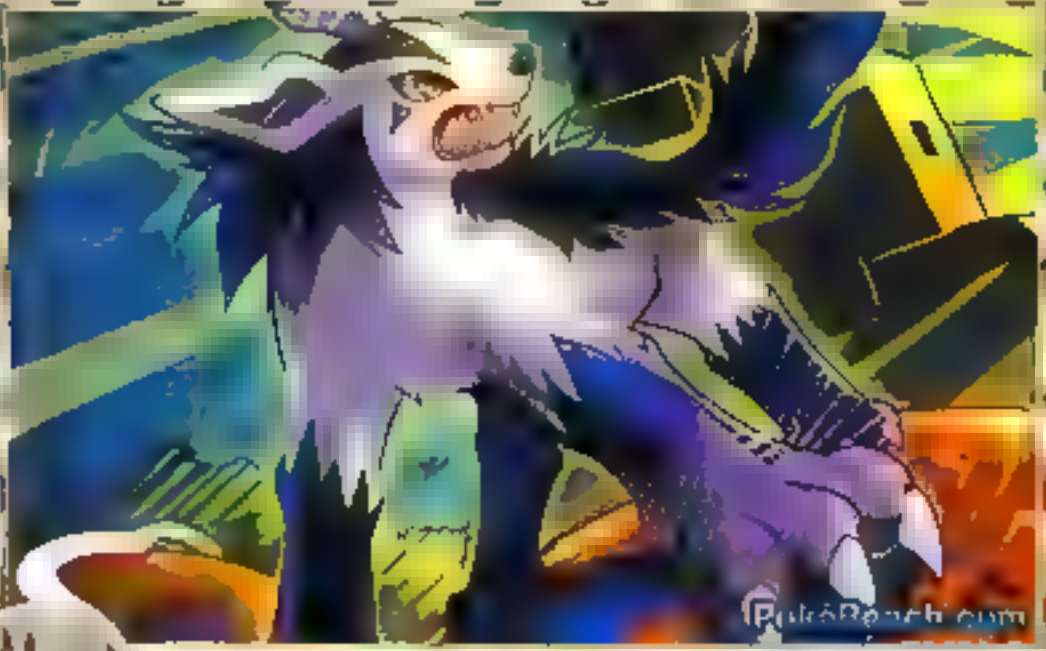
Psyshot 40

weakness resistance retreat cost

©2005 Pokémon

Mightyena

δ DELTA SPECIES



STAGE 1

Evolves from Poochyena

This Pokémon is both ● and ● type

Delta Fang 20

If the Defending Pokémon is Pokémon-ex, that Pokémon can't attack during your opponent's next turn.

Gang Up 10×

Does 10 damage times the number of ● Pokémon and ● Pokémon you have in play.

weakness

resistance -30

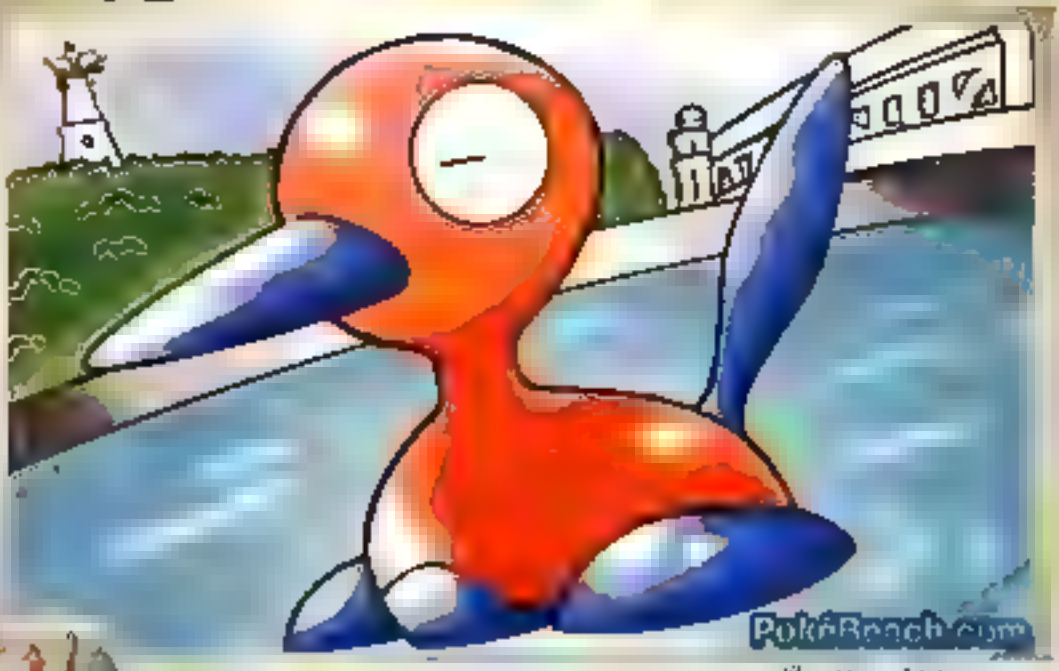
retreat ★

©2005 Pok

/113

Porygon2

70 HP



Illus. Hisao Nakamura

STAGE 1

Evolves from Porygon

Poké-Power Backup

Once during your turn *(before your attack)*, if you have less than 6 cards in your hand, you may draw cards until you have 6 cards in your hand. This power can't be used if Porygon2 is affected by a Special Condition.

Machine Burst 30

If Porygon2 has a Technical Machine card attached to it, the Defending Pokémon is now Asleep and Burned.

weakness | resistance | retreat cost

©2005 Pokémon/Nintendo

Rain Castform

70 HP

BASIC

Illus. Aoki Tanaka

Poké-Power **Temperamental Weather**

Once during your turn *(before your attack)*, you may search your deck for Castform, Sunny Castform, or Snow-cloud Castform and switch it with Rain Castform. (Any cards attached to Rain Castform, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) Shuffle Rain Castform back into your deck. You can't use more than 1 Temperamental Weather Poké-Power each turn.

★ ★ ★ **Holon Splash** 30+

Does 30 damage plus 10 more damage for each Holon Energy card attached to Rain Castform.

weakness resistance retreat cost

★

©2006 Pokémon/Nintendo

Sandslash

δ DELTA SPECIES

80 HP

STAGE 1

Evolves from Sandshrew

Illus. Mitsuhiro Arita

This Pokémon is both [Fighting] type

Poké-BODY Delta Storm

As long as Sandslash is your Active Pokémon, put 1 damage counter on each of your opponent's Pokémon-ex between turns.

Rend 20+

If the Defending Pokémon already has any damage counters on it, this attack does 20 damage plus 20 more damage.

Slash 50

Weakness

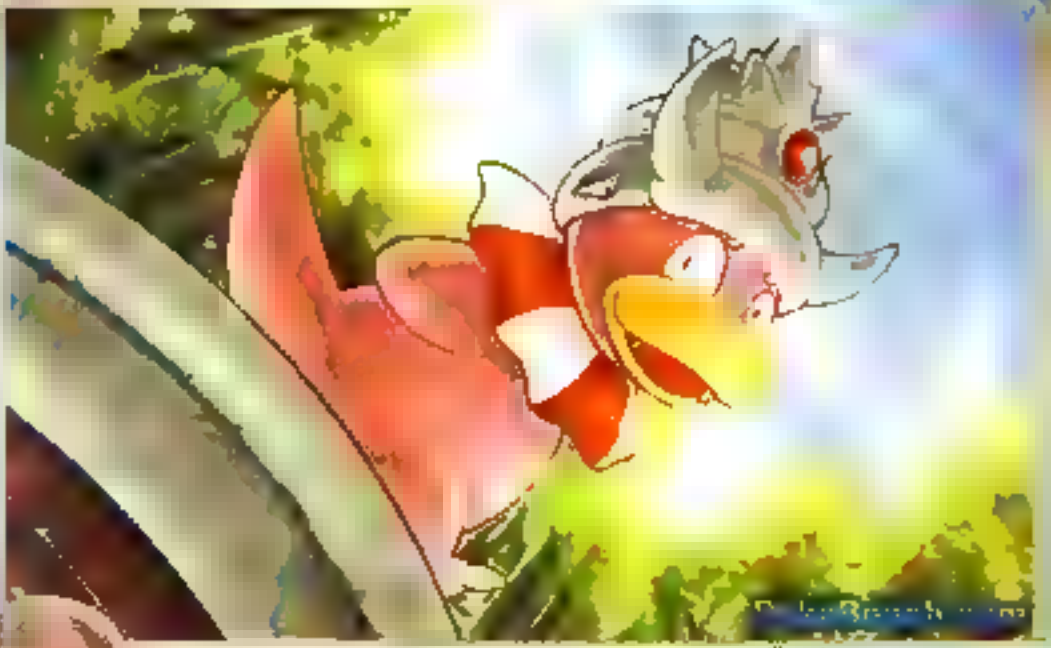
Resistance

Retreat Cost

©2005 Pokémon/Nintendo

Slowking

80 HP



STAGE 1

Evolves from Slowpoke

Illus. Kagemaru Himeno

Poke-Power **Prize Shift**

Once during your turn *(before your attack)*, you may choose a card from your hand and put it as a Prize card face up. If you do, choose of your face-down Prize cards without looking and put it into your hand. This power can't be used if Slowking is affected by a Special Condition or if all of your Prize cards are face up.

Psychic Option 20+

If Slowking has a Energy card attached to it, this attack does 20 damage plus 20 more damage. If Slowking has a Energy card attached to it, discard a Special Energy card attached to the Defending Pokémon, if any.

weakness resistance retreat cost

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Snow-cloud Castform 70 HP

BASIC

Illus. Miki Tanaka

Poké-Power Temperamental Weather

Once during your turn *(before your attack)*, you may search your deck for Castform, Rain Castform, or Sunny Castform and switch it with Snow-cloud Castform. (Any cards attached to Snow-cloud Castform, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) Shuffle Snow-cloud Castform back into your deck. You can't use more than 1 Temperamental Weather Poké-Power each turn.

Holon Blizzard 20

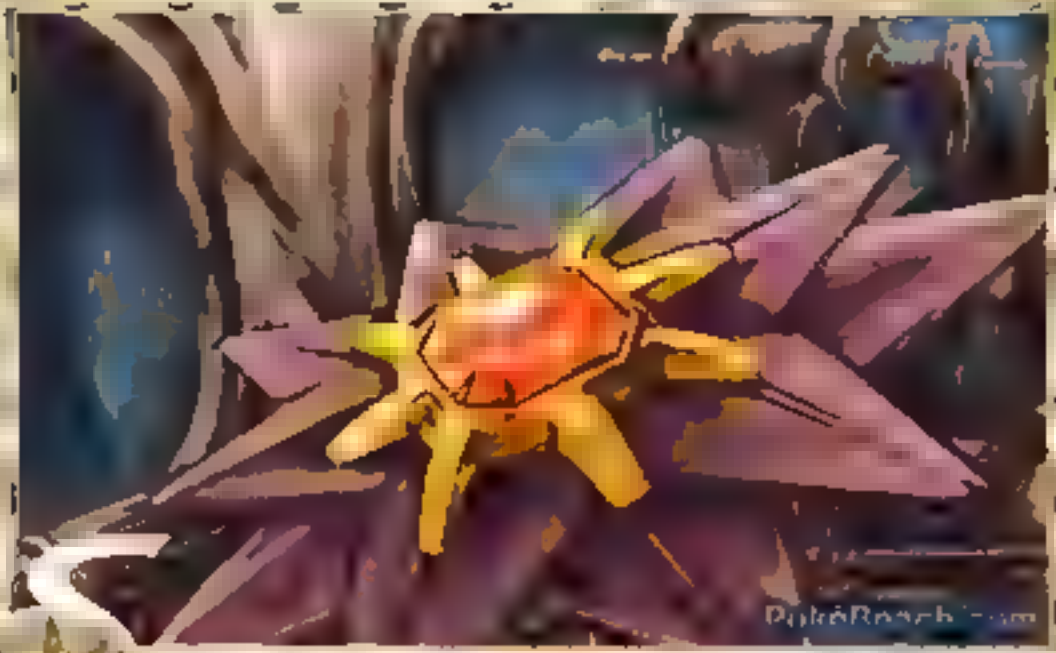
If Snow-cloud Castform has any Holon Energy cards attached to it, this attack does 10 damage to each of your opponent's Benched Pokemon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness resistance retreat cost

Starmie

δ DELTA SPECIES

70 HP



STAGE 1

Evolves from Staryu

This Pokemon is both [Water] [Metal] type

Surf 20

Swift 50

This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

weakness

resistance

retreat cost

NOW VZ9 JGF

©2005 Pokémon/Nintendo

Sunny Castform

70 HP

BASIC

Illus. Mitsuhiro Arita

Poké-POWER Temperamental Weather

Once during your turn *(before your attack)*, you may search your deck for Castform, Rain Castform, or Snow-cloud Castform and switch it with Sunny Castform (Any cards attached to Sunny Castform, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) Shuffle Sunny Castform back into your deck. You can't use more than 1 Temperamental Weather Poké-Power each turn.

Holon Search

Search your deck for a Holon Energy card and attach it to 1 of your Pokémon. Shuffle your deck afterward.

weakness

resistance

retreat cost

©2005 Pokémon/Nintendo

Swellow

70 HP

Illus. Atsuko Nishida

STAGE 1

Evolves from Taillow

Steep Dive

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Swellow during your opponent's next turn. If tails, during your next turn, Swellow's Glide attack's base damage is 100.

Glide 40

weakness

resistance 30

retreat cost

©2005 Pokémon/Nintendo

Weezing

70 HP

STAGE 1

Evolves from Koffing

Illus. Yukiko Baba

Poké-BODY **Body Odor**

As long as Weezing is the Active Pokémon, put 1 damage counter on each of your opponent's Pokémon that has any Poké-Bodies between turns.

Mist Attack

Does 10 damage to each of your opponent's Pokemon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Sludge Whirlpool 50

weakness

resistance

retreat cost

©2005 Pokémon/Nintendo

Castform

60 HP

BASIC

illus. Miki Tanaka

Poké-Power Temperamental Weather

Once during your turn *(before your attack)*, you may search your deck for Sunny Castform, Rain Castform, or Snow-cloud Castform and switch it with Castform. (Any cards attached to Castform, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) Shuffle Castform back into your deck. You can't use more than 1 Temperamental Weather Poké-Power each turn.

Holon Draw

Draw a card. If Castform has any Holon Energy cards attached to it, draw 2 more cards.

weakness	resistance	retreat cost

©2005 Pokémon/Nintendo

Ditto

60 HP

BASIC

Illus. Yuka Mori

Poké-Power **Duplicate**

Once during your turn *(before your attack)*, you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

Energy Link 10

Search your discard pile for an Energy card and attach it to Ditto.

weakness | resistance | retreat cost

©2005 Pokémon/Nintendo

Ditto

60 HP

BASIC

Illus. Yuka Morii

Poké-POWER Duplicate

Once during your turn *(before your attack)*, you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

Toxic

The Defending Pokémon is now Poisoned. Put 2 damage counters instead of 1 on the Defending Pokémon between turns.

weakness | resistance | retreat cost

©2005 Pokémon/Nintendo

Ditto

60 HP

BASIC

Poké-POWER Duplicate

Once during your turn *(before your attack)*, you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

Rage 10+

Does 10 damage plus 10 more damage for each damage counter on Ditto.

weakness | resistance | retreat cost

©2005 Pokémon/Nintendo

Ditto

60 HP

BASIC

Poké-POWER **Duplicate**

Once during your turn *(before your attack)*, you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

★ **Copy**

Choose 1 of the Defending Pokémon's attacks. Copy copies that attack. This attack does nothing if Ditto doesn't have the Energy necessary to use that attack. (You must still do anything else required for that attack.) Ditto performs that attack

Weakness

Resistance

Retreat Cost

©2005 Pokémon/Nintendo

Ditto

60 HP

BASIC

Illus. Yuka Morii

Poké-POWER Duplicate

Once during your turn *(before your attack)*, you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

Thunderbolt 40

Discard all Energy cards attached to Ditto.

weakness	resistance	retreat cost

©2005 Pokémon/Nintendo

Ditto

60 HP

BASIC

Illus. Yuka Mori

Poké-Power **Duplicate**

Once during your turn *(before your attack)*, you may search your deck for another Ditto and switch it with Ditto (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

Smash Turn 20

After your attack, you may switch Ditto with 1 of your Benched Pokémon

weakness resistance retreat cost

©2006 Pokémon/Nintendo

Dragonair

δ DELTA SPECIES

70 HP

STAGE 1

Evolves from Dratini

Illus. Hiromo Kusanuma

Slam 20×

Flip 2 coins. This attack does 20 damage times the number of heads.

Dragon Rage 40

weakness

resistance -30

retreat cost

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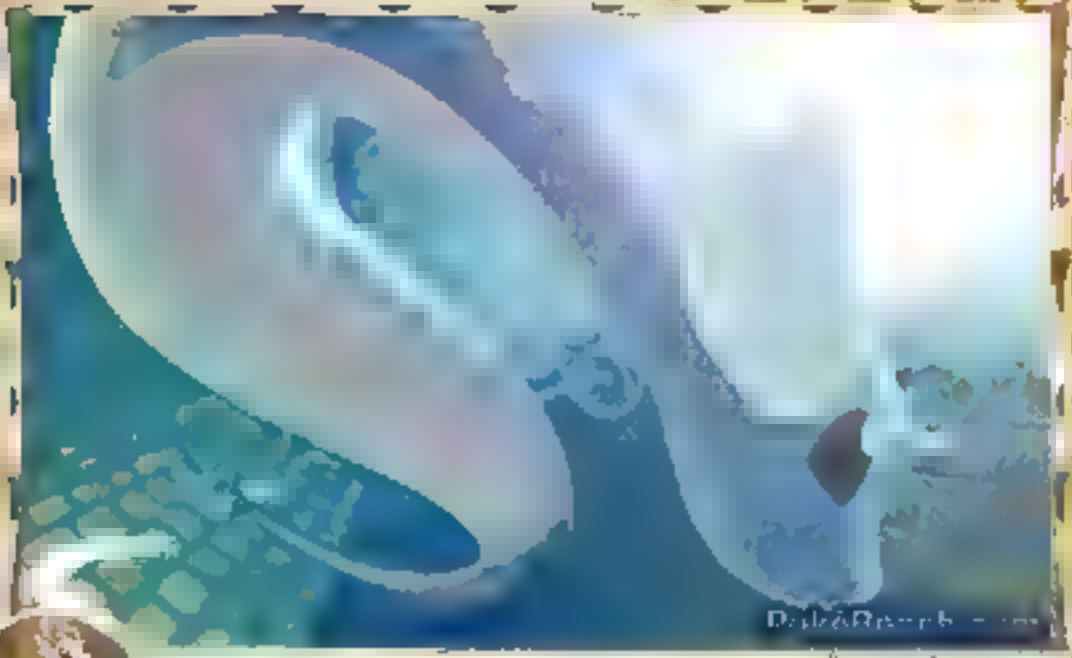
Dragonair

δ DELTA SPECIES

70 HP



STAGE 1

Evolves from Dratini

Illus. Mitsuhiro Arita

Twister 20

Flip 2 coins. If both are tails, this attack does nothing. For each heads, discard an Energy attached to the Defending Pokémon.

weakness

resistance 30

retreat cost

©2005 Pokémon/Nintendo

Golbat

70 HP

STAGE 1

Evolves from Zubat

Illus. Tukino Boba

Super Poison Breath

Each Defending Pokémon is now Poisoned.

Sonic Signal

Choose 2 of your opponent's Pokémon. This attack does 10 damage to each of them. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness | resistance | retreat cost

Hariyama

80 HP

STAGE 1

Evolves from Makuhita

Illus. Hisao Nakamura

Poké-BODY Reversal Aura

As long as you have more Prize cards left than your opponent, each of Hariyama's attacks does 20 more damage to the Active Pokémon *(before applying Weakness and Resistance)* and damage done by the Active Pokémon to Hariyama is reduced by 20 *(after applying Weakness and Resistance)*.

Slap Push 30

Brick Smash 50

This attack's damage isn't affected by Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

weakness | resistance | retreat cost

©2005 Pokémon/Nintendo

Illumise

60 HP

BASIC

Illus. Midori Harada

Poké-BODY Beacon Protection

As long as you have Volbeat in play, prevent all effects, including damage, done to Illumise by attacks from your opponent's Pokémon that has Dark in its name.

Call for Family

Search your deck for a Basic Pokémon and put it onto your Bench. Shuffle your deck afterward.

Strange Rasping 20

If the Defending Pokémon is an Evolved Pokémon, the Defending Pokémon is now Confused.

weakness resistance retreat cost

©2005 Pokémon/Nintendo

Kakuna

60 HP

STAGE 1

Evolves from Weedle

Illus. Sachiko Adachi

Fast Evolution

Search your deck for an Evolution card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Rollout 30

weakness

resistance

retreat cost

Kirlia

70 HP

STAGE 1

Evolves from Ralts

Calm Mind

Remove 3 damage counters from Kirlia.

Psychic Boom 20+

Does 20 damage plus 10 more damage for each Energy attached to the Defending Pokémon.

weakness

resistance

retreat cost

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Magneton

80 HP

STAGE 1

Evolves from Magnemite

Illus. Kagemaru Himeno

Supersonic 20

Flip a coin. If heads, the Defending Pokémon is now Confused.

Speed Ball 50

weakness

resistance -30

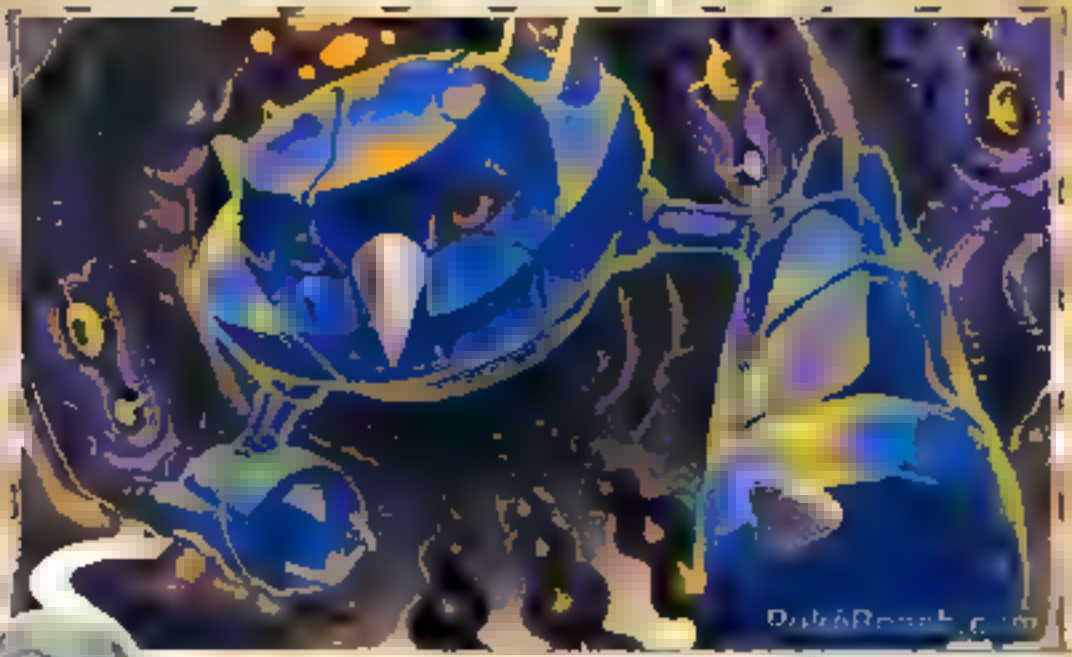
retreat cost

©2005 Pokemon/Nintendo

Metang

δ DELTA SPECIES

80 HP



STAGE 1

Evolves from Beldum

Illus. Hajime Kusajima

Sharp Claws 20+

Flip a coin. If heads, this attack does 20 damage plus 10 more damage.

Magnetic Blast 50

weakness

resistance 30

retreat cost

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Persian

80 HP

Illus. Naoyo Kimura

STAGE 1

Evolves from Meowth

Poké-Power **Prowl**

Once during your turn, when you play Persian from your hand to evolve 1 of your Pokémon, you may search your deck for any 1 card and put it into your hand. Shuffle your deck afterward.

Snap Tail

Choose 1 of your opponent's Pokemon. This attack does 30 damage to that Pokémon *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness

resistance

retreat cost

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Pupitar

δ DELTA SPECIES

70 HP

STAGE 1

Evolves from Larvitar

Illus. Yasuhiro Fukuda

Paralyzing Gaze

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Double-edge 40

Pupitar does 10 damage to itself.

weakness | resistance | retreat cost

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Rapidash

70 HP

STAGE 1

Evolves from Ponyta

Illus. Atsuko Nishida

Super Singe

The Defending Pokémon is now Burned.

Stomp 30+

Flip a coin. If heads, this attack does 30 damage plus 10 more damage.

weakness resistance retreat cost

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Shelgon

δ DELTA SPECIES

80 HP

Illus. Masakazu Fukuda

STAGE 1

Evolves from Bagon

Tight Jaw 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Combustion 40

weakness

resistance -30

retreat cost

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Shelgon

δ DELTA SPECIES

70 HP

STAGE 1 *Evolves from Bagon*

Illus. Mitsuhiro Arita

Poké-BODY **Exoskeleton**

Any damage done to Shelgon by attacks is reduced by 10 *(after applying Weakness and Resistance)*

Heat Blast 30

weakness

resistance -30

retreat cost

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Skarmory

70 HP

BASIC

Shining Horn

As long as Skarmory is the only Pokémon you have in play, your opponent's Basic Pokémon can't attack.

Cry for Help

Search your deck for a Pokémon (excluding Pokémon-ex), show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Steel Wing 20

During your opponent's next turn, any damage done to Skarmory by attacks is reduced by 20 (after applying Weakness and Resistance).

Volbeat

60 HP

BASIC

Illus. Miaon Harada

Poké-BODY Extra Protection

As long as you have Illumise in play, prevent all effects, including damage, done to Volbeat by attacks from your opponent's Pokémon-ex.

Swift 30

This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

weakness resistance retreat cost

©2005 Pokémon/Nintendo

Bagon

δ DELTA SPECIES

50 HP

BASIC

Illus. Masakazu Fukuda

Bite 10

weakness

resistance -30

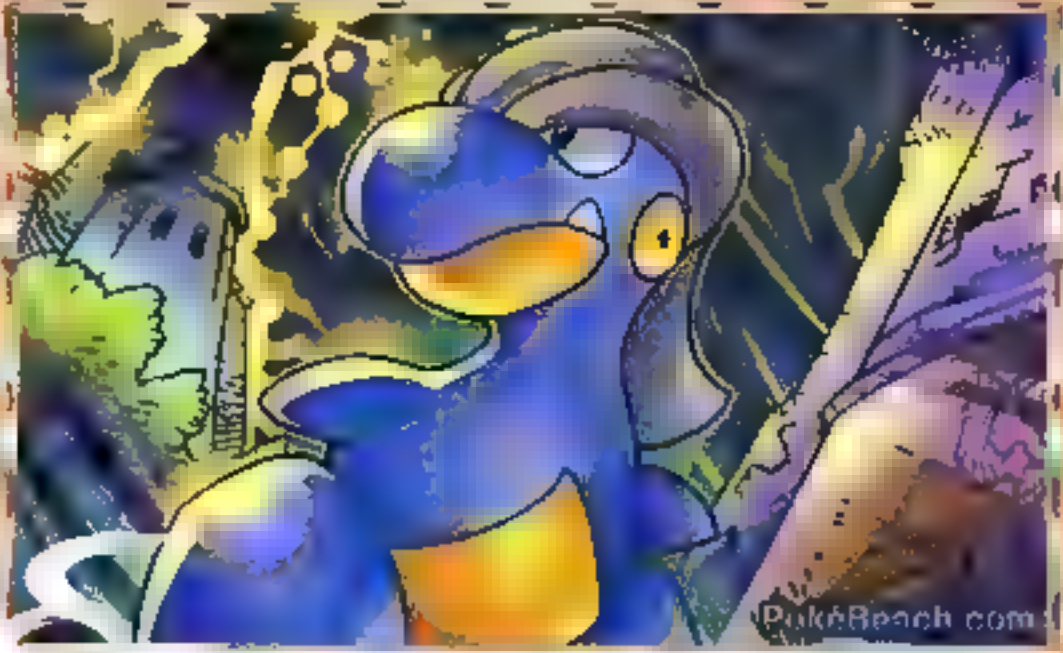
retreat cost

©2005 Pokémon/Nintendo

Bagon

δ DELTA SPECIES

50 HP



BASIC

Ember 30

Discard a Energy card attached to Bagon.

weakness

resistance -30

retreat cost

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Beldum

δ DELTA SPECIES

50 HP

BASIC

Illus. Tomio Kusajima

Poké-BODY **Conductive Body**

As long as Beldum is your Active Pokémon, you pay ✱ less to retreat Beldum for each Beldum on your Bench.

⚡ ✱ **Take Down** 30

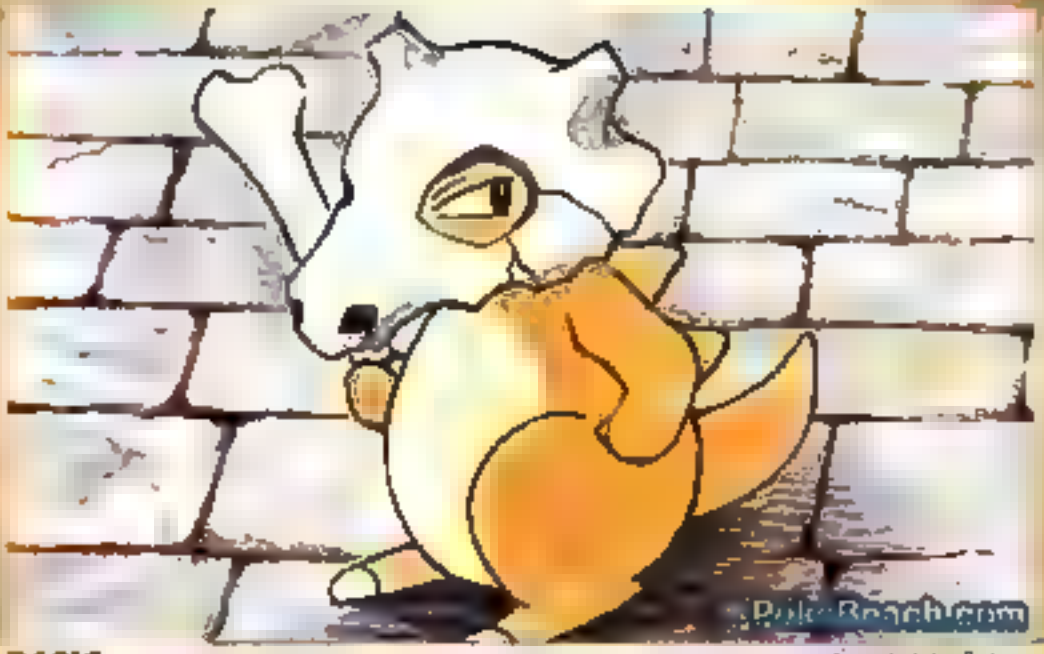
Beldum does 10 damage to itself.

weakness | resistance -30 | retreat cost

©2005 Pokémon/Nintendo

Cubone

50 HP



BASIC

Illus. Tsukiko Baba

Beat 10

Rage 10+

Does 10 damage plus 10 more damage for each damage counter on Cubone.

weakness resistance retreat cost

Ditto

60 HP

BASIC

Poké-POWER **Duplicate**

Once during your turn *(before your attack)*, you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

Fireworks 30

Flip a coin. If tails, discard a Energy card attached to Ditto.

weakness resistance retreat cost

©2005 Pokémon/Nintendo

Ditto

60 HP

BASIC

Poké-POWER **Duplicate**

Once during your turn *(before your attack)*, you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

Linear Attack

Choose 1 of your opponent's Pokémon. This attack does 20 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness | resistance | retreat cost

©2005 Pokémon/Nintendo

Ditto

60 HP

BASIC

Illus. Yuka Morii

POKÉ-POWER **Duplicate**

Once during your turn *(before your attack)*, you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

Thundershock 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

weakness	resistance	retreat cost

©2005 Pokémon/Nintendo

Ditto

60 HP

BASIC

Poké-POWER **Duplicate**

Once during your turn *(before your attack)*, you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokemon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

Spiral Drain 20

Remove 3 damage counters from Ditto (all if there are less than 3).

weakness resistance retreat cost

Dratini

δ DELTA SPECIES

50 HP

BASIC

Illus. Keiichiro Kiyotsuna

Hook 10

Thunder Jolt 30

Flip a coin. If tails, Dratini does 10 damage to itself.

weakness

resistance -30

retreat cost

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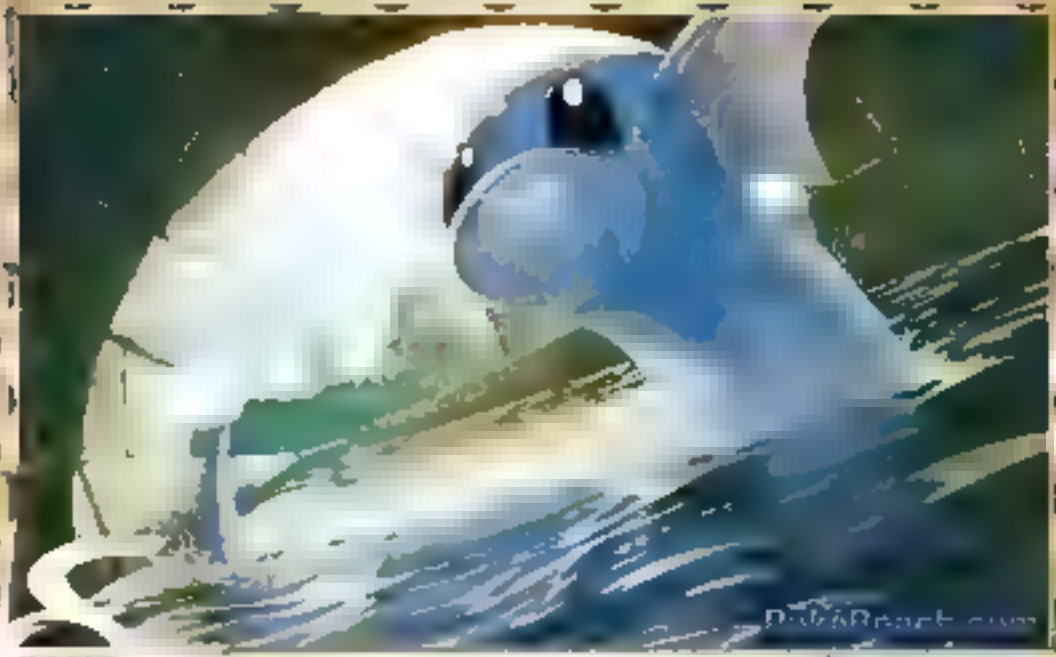
Dratini

δ DELTA SPECIES

50 HP



BASIC

Illus. Mitsuhiro Arita

Thunder Wave 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

weakness	resistance -30	retreat cost
★		★

EPM-9AT-UF

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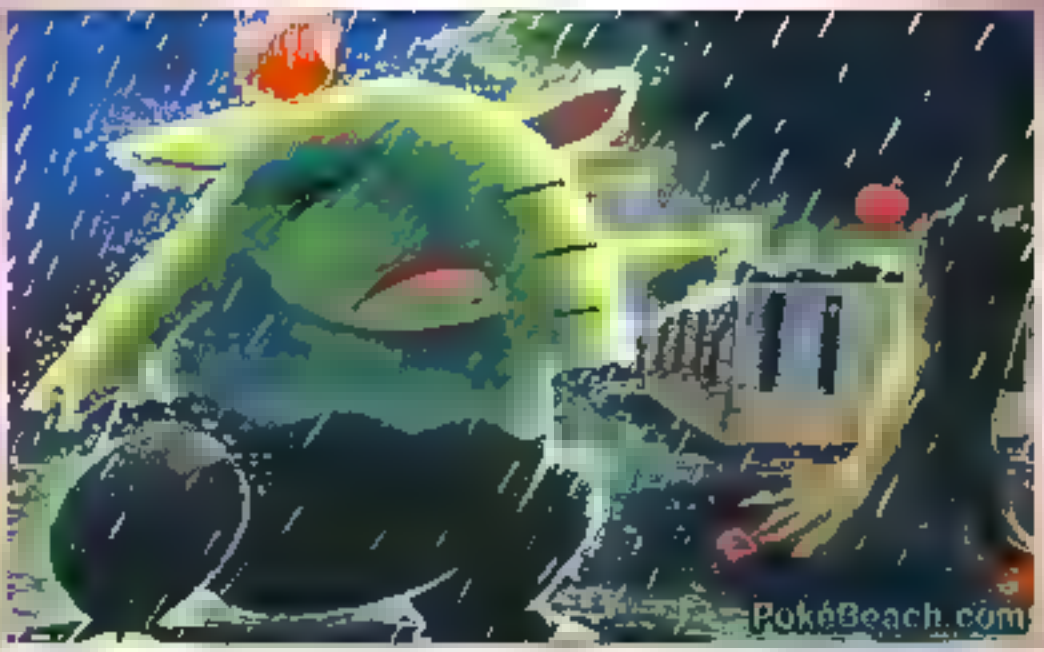
66/113

Drowzee

50 HP



BASIC

Disable

Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

Headbutt 20

weakness

Eevee

δ Delta Species

50 HP

BASIC

Illus. Mitsuhiro Arita

Metal Scoop 10

Search your discard pile for a Energy card and attach it to Eevee.

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Eevee

50 HP

BASIC

Illus. Atsuko Nishida

Call for Family

Search your deck for a Basic Pokémon and put it onto your Bench. Shuffle your deck afterward.

Rear Kick 20

weakness | resistance | retreat cost

©2005 Pokémon/Nintendo

Holon's Magnemite

40 HP

BASIC

Linear Attack

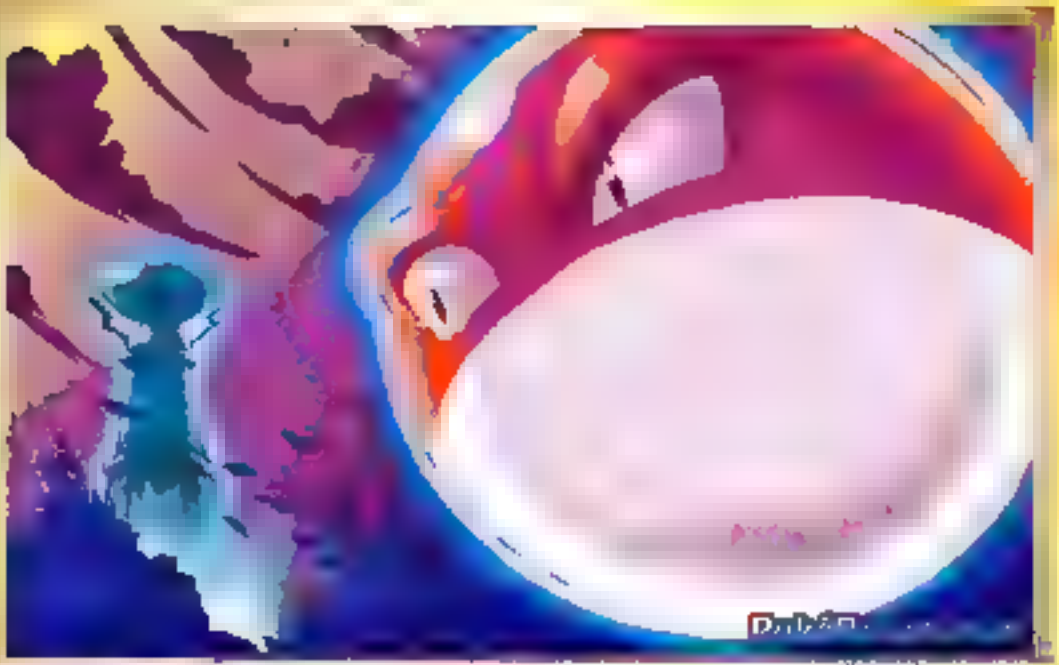
Choose 1 of your opponent's Pokémon. This attack does 10 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

You may attach this as an Energy card from your hand to 1 of your Pokémon. While attached, this card is a Special Energy card and provides ★ Energy.

©2005 Pokémon/Nintendo

Holon's Voltorb

40 HP



BASIC

Thundershock 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

You may attach this as an Energy card from your hand to 1 of your Pokémon. While attached, this card is a Special Energy card and provides ★ Energy.

weakness	resistance	retreat cost
		★

©2005 Pokémon/Nintendo

Koffing

50 HP

BASIC

Illus. Sachiko Adachi

Confusion Gas

The Defending Pokémon is now Confused.

Ram 20

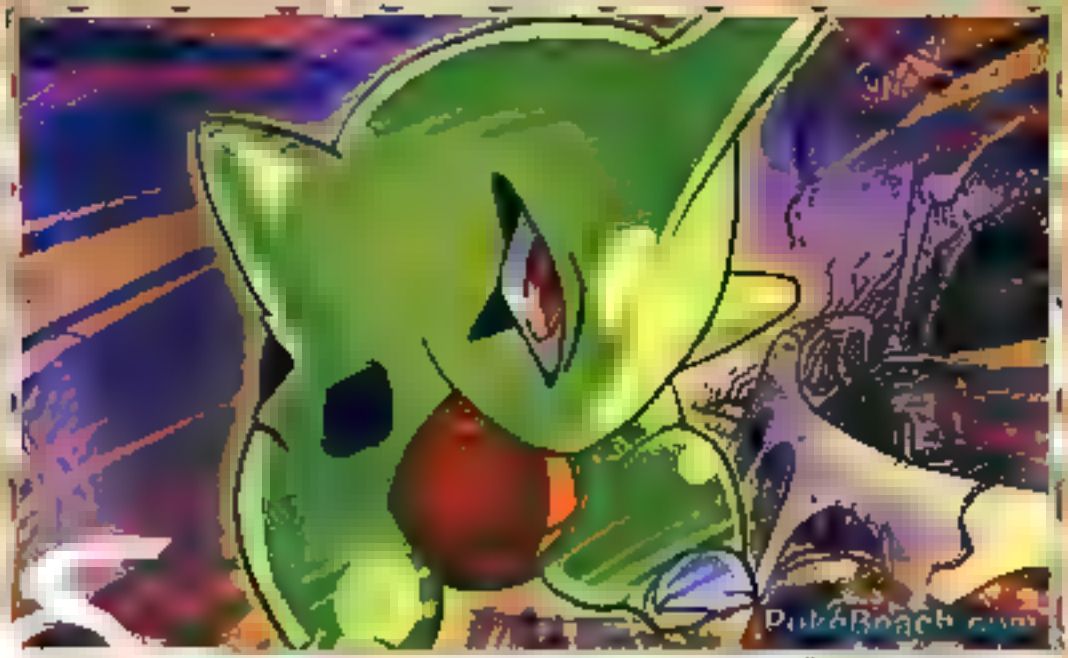
weakness resistance retreat cost

©2005 Pokémon/Nintendo

Larvitar

δ DELTA SPECIES

50 HP



BASIC

Illus. Kyoko Kusajima

Bite 10

Rising Lunge 20+

Flip a coin. If heads, this attack does 20 damage plus 10 more damage.

weakness resistance retreat cost

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Magnemite

50 HP

BASIC

Illus. Kogeyman, Himeno

Collect

Draw a card.

Magnetic Blast 10

weakness

resistance -30

retreat cost

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Makuhita

50 HP

BASIC

Illus. Sachiko Adachi

Sand Attack 10

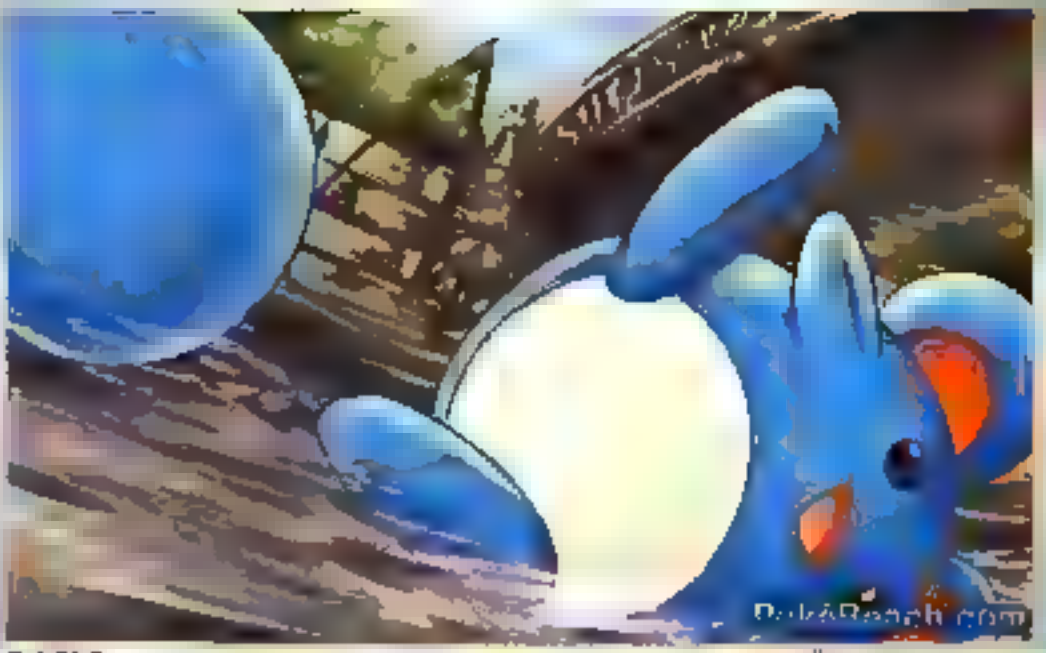
If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

weakness resistance retreat cost

©2005 Pokémon/Nintendo

Marill

50 HP



BASIC

Illus. Midori Harada

Rollout 10

Jump On 10+

Flip a coin. If heads, this attack does 10 damage plus 20 more damage.

weakness resistance retreat cost

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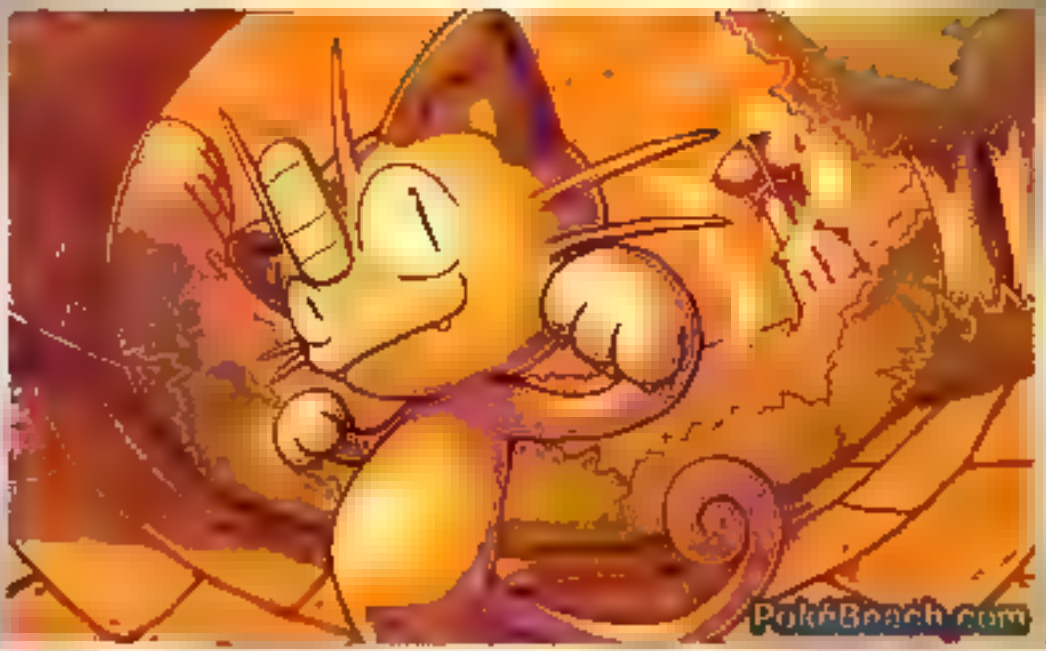
Meowth

50 HP



BASIC

Illus. Hiroki Fuchino

Pickup Power

Search your discard pile for an Energy card, show it to your opponent, and put it into your hand.

Bite 10

weakness | resistance | retreat cost

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Ponyta

50 HP

BASIC

Flare 10

weakness resistance retreat cost

©2005 Pokémon/Nintendo

Poochyena

50 HP

BASIC

Roar

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any.

Ambush 10+

Flip a coin. If heads, this attack does 10 damage plus 20 more damage.

weakness | resistance -30 | retreat cost

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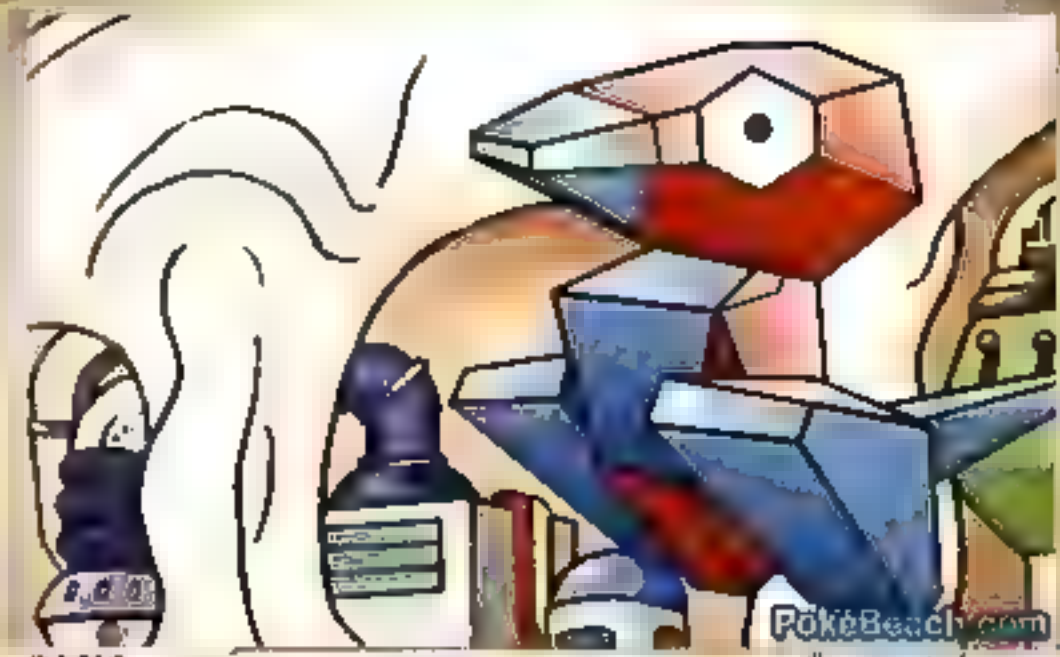
79/113

Porygon

50 HP



BASIC

Illus. Hisao Nakamura

Sharpen 30

weakness | resistance | retreat cost

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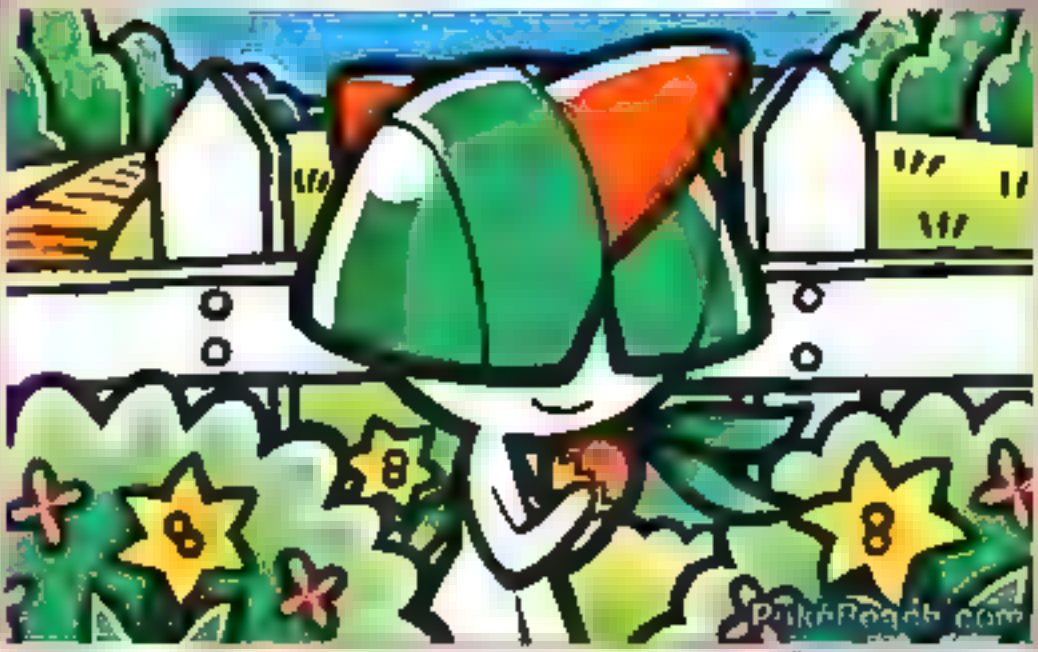
Ralts

50 HP



BASIC

Collect

Draw a card.

Quick Blow 10+

Flip a coin. If heads, this attack does 10 damage plus 20 more damage.

weakness resistance retreat cost

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Sandshrew

50 HP

BASIC

Illus. Tomokazu Komiya

Dig Under

Choose 1 of your opponent's Pokémon. This attack does 10 damage to that Pokémon. This attack's damage isn't affected by Weakness or Resistance.

Scratch 20

weakness | resistance | retreat cost

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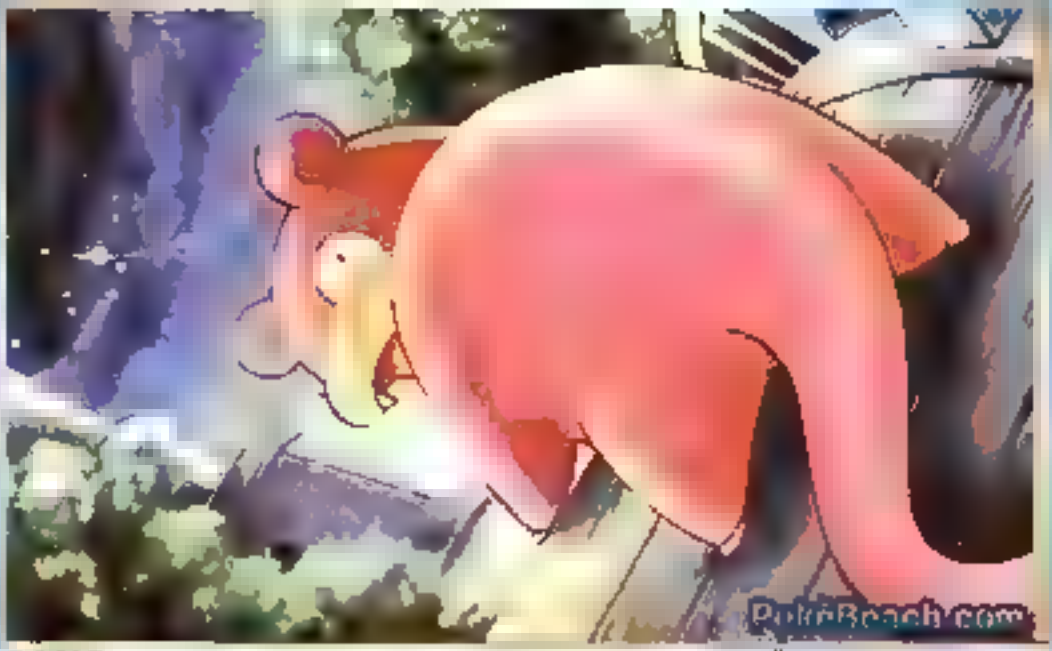
Slowpoke

50 HP



BASIC

Illus. Kagemaru Himeno

Yawn

The Defending Pokémon is now Asleep.

Tackle 20

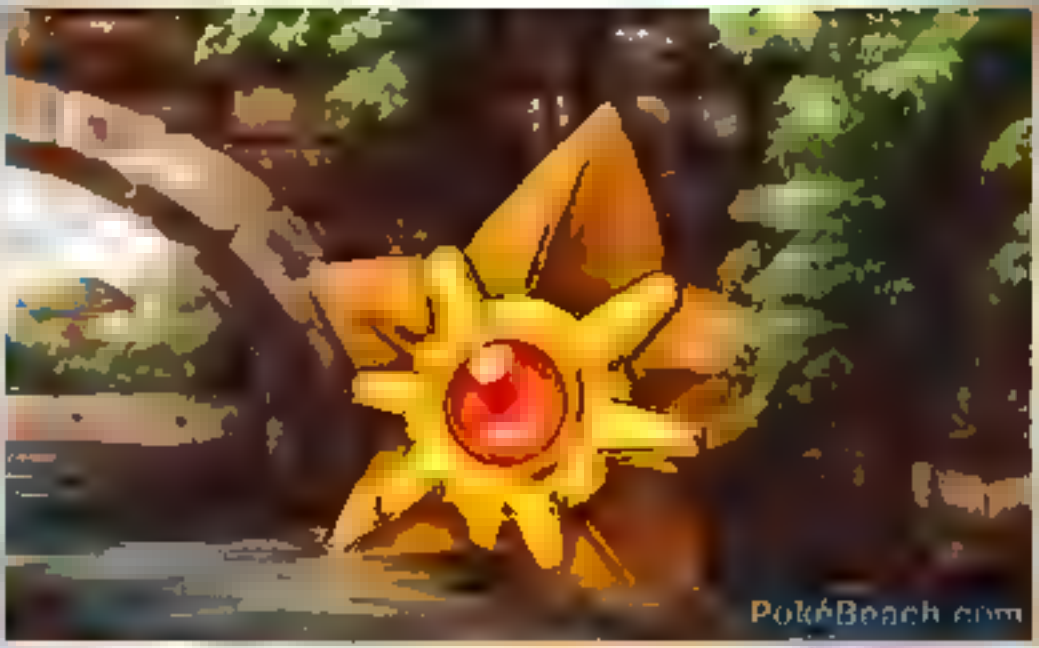
weakness

resistance

retreat cost

Staryu

50 HP



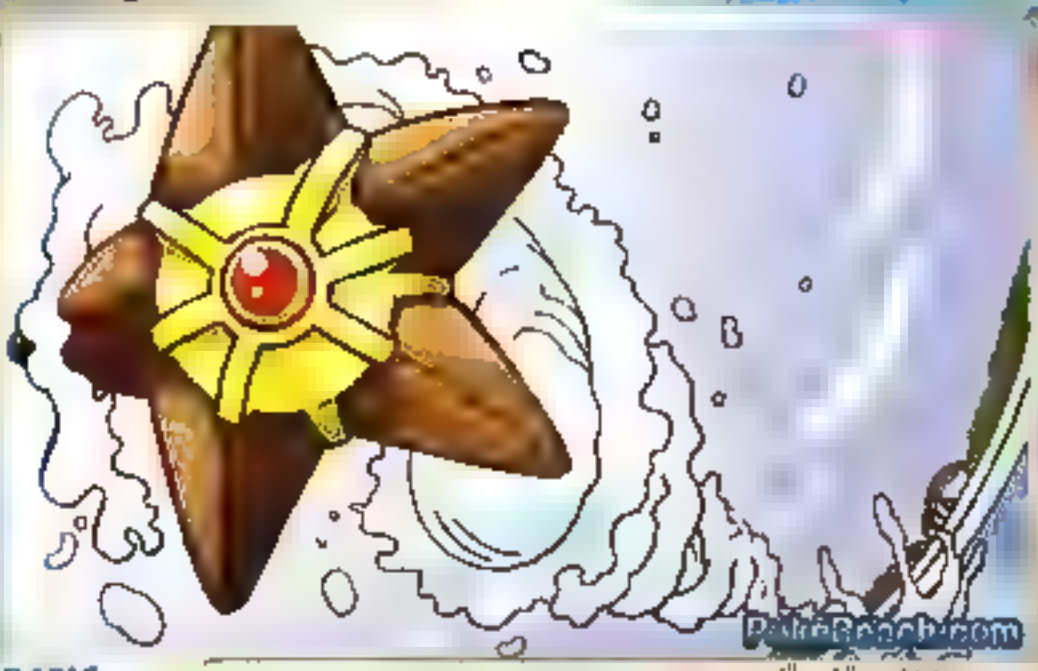
BASIC

★	Tackle	10
★★	Spinning Attack	20

weakness resistance retreat cost

Staryu

50 HP



BASIC

Illus. Hisao Nakamura

Surprise Attack 20

Flip a coin. If tails, this attack does nothing.

Recover

Discard a Energy card attached to Staryu and remove 4 damage counters from Staryu (all if there are less than 4).

weakness | resistance | retreat cost

Taillow

40 HP

BASIC

Illus. Tomokazu Komiya

Skill Dive

Does 10 damage to 1 of your opponent's Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness

resistance -30

retreat cost

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Weedle

50 HP

BASIC

Illus. Atsuko Nishida

String Shot 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

weakness resistance retreat cost

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Zubat

50 HP

BASIC

Illus. Tomokazu Komiya

Poison Fang 10

Flip a coin. If heads, the Defending Pokémon is now Poisoned.

weakness | resistance | retreat cost

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TRAINER

Dual Ball

Flip 2 coins. For each heads, search your deck for a Basic Pokémon card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

TRAINER

Great Ball

Search your deck for a Basic Pokémon (excluding Pokémon-ex) and put it onto your Bench. Shuffle your deck afterward.

TRAINER

Supporter

Holon Farmer

Illus. Kouki Saitou

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Discard a card from your hand. If you can't discard a card from your hand, you can't play this card.

Search your discard pile for 3 basic Energy cards and any combination of 3 Basic Pokémon or Evolution cards, show them to your opponent, and put them on top of your deck. Shuffle your deck afterward.

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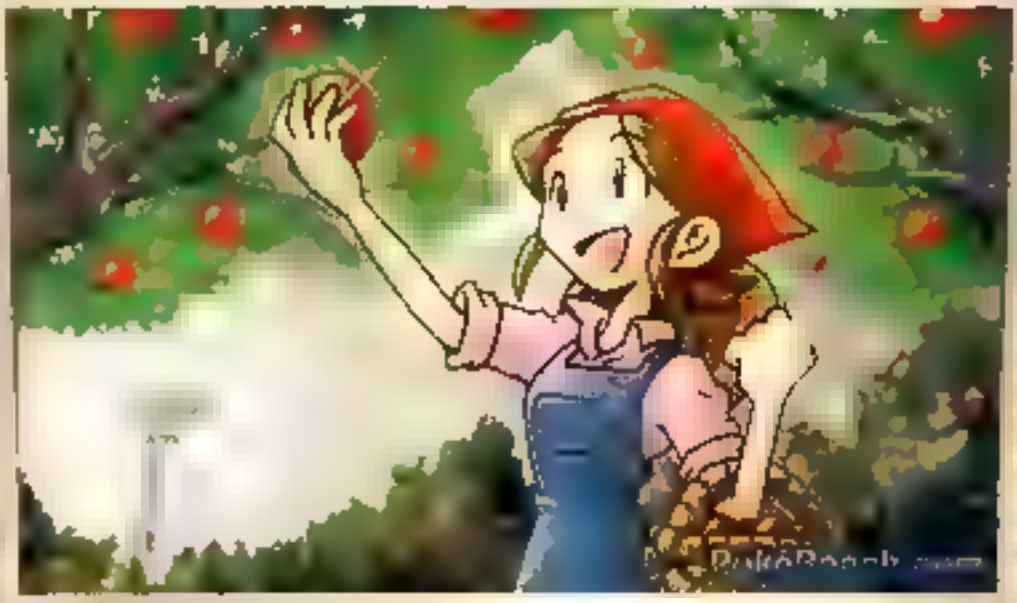
TRAINER

Supporter

Holon Lass



Illus. Kouki Saitou

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Discard a card from your hand. If you can't discard a card from your hand, you can't play this card.

Count the total number of Prize cards left *(both yours and your opponent's)*. Look at that many cards from the top of your deck, choose as many Energy cards as you like, show them to your opponent, and put them into your hand. Put the other cards back on top of your deck. Shuffle your deck afterward.

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TRAINER

Supporter

Holon Mentor

Illus. Kouki Saitou

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Discard a card from your hand. If you can't discard a card from your hand, you can't play this card.

Search your deck for up to 3 Basic Pokémon that each has 100 HP or less, show them to your opponent, and put them into your hand. Shuffle your deck afterward

TRAINER

Stadium

Holon Research Tower

Illus. Ryo Ueda

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Each player's basic Energy cards attached to Pokémon that has δ on its card are both their usual Energy type and ● type but provide only 1 Energy at a time. *(Has no effect other than providing Energy.)*

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TRAINER

Supporter

Holon Researcher

Illus. Kanako Eo

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Discard a card from your hand. If you can't discard a card from your hand, you can't play this card.

Search your deck for a Energy card or a Basic Pokémon (or Evolution card) that has δ on its card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

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TRAINER

Stadium

Holon Ruins

Illus. Ryo Ueda

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Each player that has any Pokémon in play that has δ on its card may draw a card once during his or her turn. If the player does, he or she discards a card from his or her hand.

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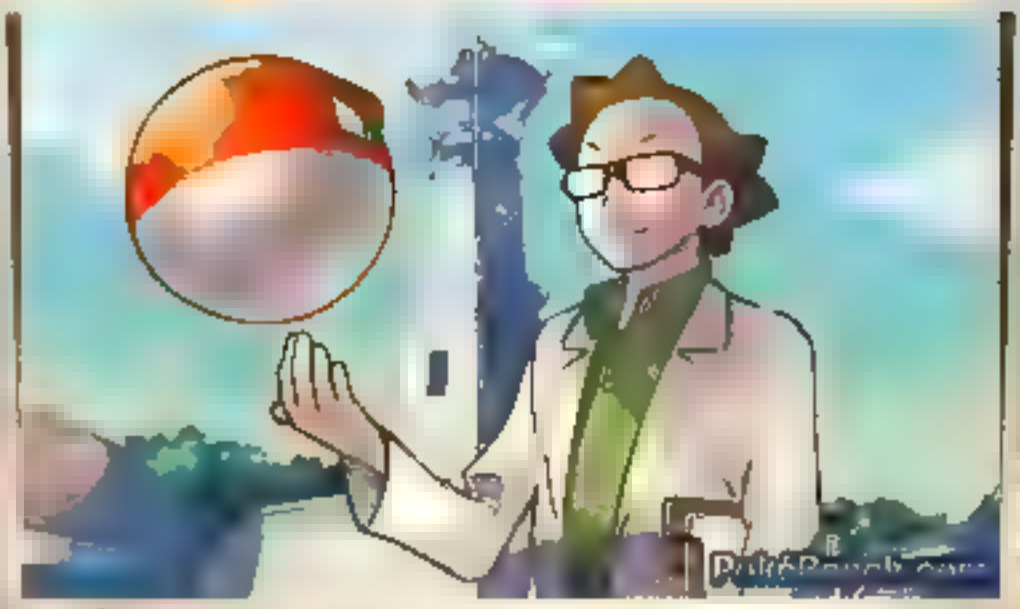
TRAINER

Supporter

Holon Scientist



Illus. Ken Sugimori

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Discard a card from your hand. If you can't discard a card from your hand, you can't play this card.

If you have less cards in your hand than your opponent, draw cards until you have the same number of cards as your opponent.

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TRAINER

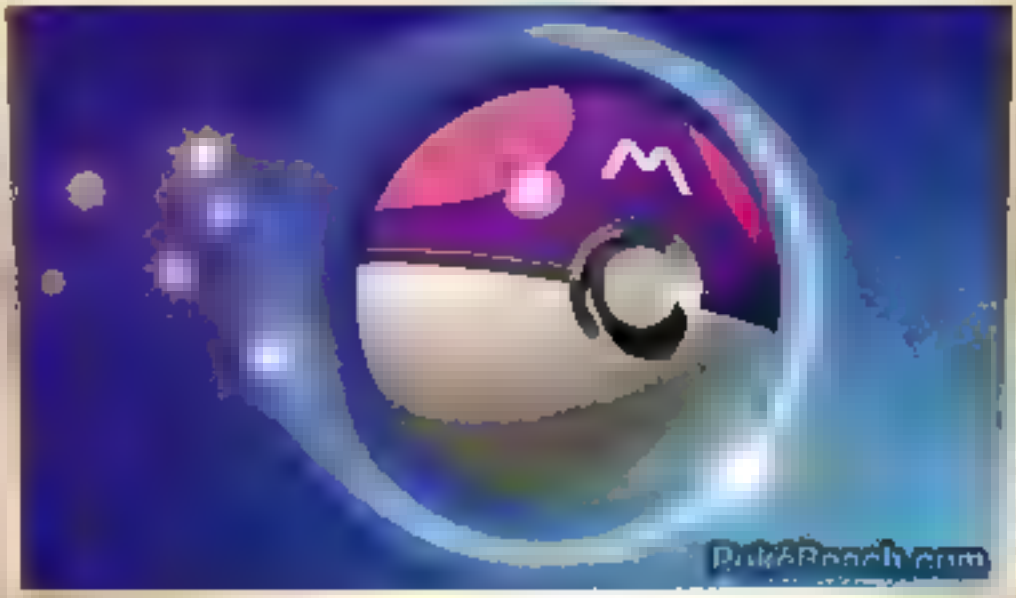
Holon Transceiver

Illus. Mitsuhiro Arita

Search your deck for a Supporter card that has Holon in its name, show it to your opponent, and put it into your hand. Shuffle your deck afterward. Or, search your discard pile for a Supporter card that has Holon in its name, show it to your opponent, and put it into your hand.

TRAINER

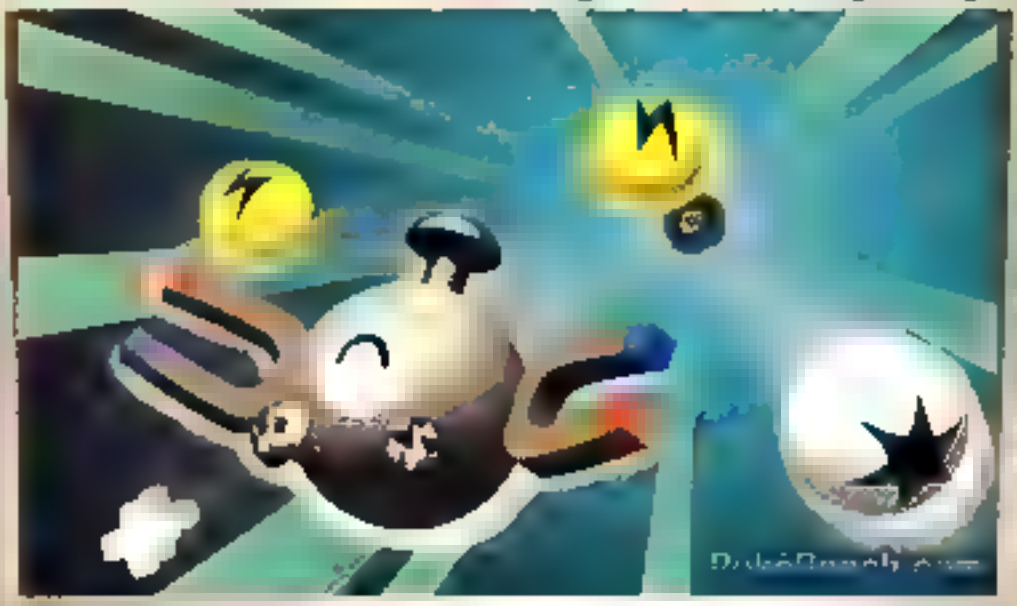
Master Ball



Look at the top 7 cards from your deck. Choose a Basic Pokémon or Evolution card from those cards, show it to your opponent, and put it into your hand. Put the other 6 cards back on top of your deck. Shuffle your deck afterward.

TRAINER

Super Scoop Up

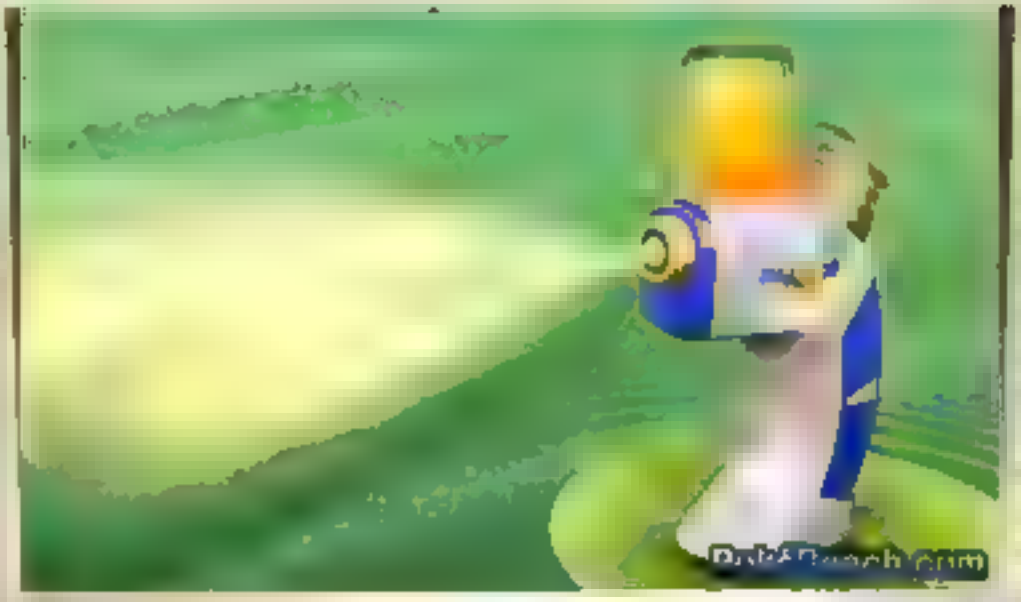


Illus. Keiji Kinebuchi

Flip a coin. If heads, return 1 of your Pokémon and all cards attached to it to your hand.

TRAINER

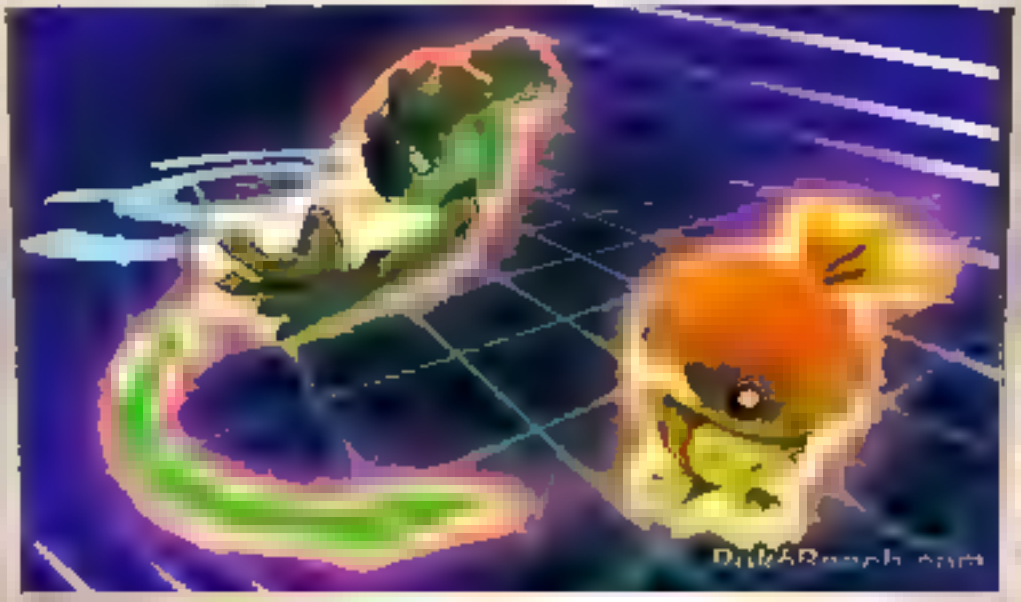
Potion



Remove 2 damage counters from 1 of your Pokémon (remove 1 damage counter if that Pokémon has only 1).

TRAINER

Switch



Illus. Hiromichi Sugiyama

Switch 1 of your Active Pokémon with 1 of your Benched Pokémon.

ENERGY

PokéBeach.com

Darkness Energy — Special Energy Card

If the Pokémon Darkness Energy is attached to attacks, the attack does 10 more damage to the Active Pokémon *(before applying Weakness and Resistance)*. Ignore this effect unless the Attacking Pokémon is ◐ or has Dark in its name. Darkness Energy provides ◐ Energy. *(Doesn't count as a basic Energy card.)*

Illus. Milky Isobe

ENERGY

ENERGY

ENERGY

ENERGY

Metal Energy

Special Energy Card

Damage done by attacks to the Pokémon that Metal Energy is attached to is reduced by 10 *(after applying Weakness and Resistance)*. Ignore this effect if the Pokémon that Metal Energy is attached to isn't . Metal Energy provides Energy. *(Doesn't count as a basic Energy card.)*

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107/113 ★

Flareon ex

110 HP

STAGE 1

Evolves from Eevee

Illus. Ryo Ueda

When Pokémon ex has been Knocked Out, your opponent takes 2 Prize cards.

Poké-Power Evolutionary Flame

Once during your turn, when you play Flareon ex from your hand to evolve 1 of your Pokémon, you may choose 1 of the Defending Pokémon. That Pokémon is now Burned and Confused.

Flame Screen 30

During your opponent's next turn, any damage done to Flareon ex by attacks is reduced by 20 *(after applying Weakness and Resistance)*.

Heat Tackle 70

Flareon ex does 10 damage to itself.

Weakness

Resistance

Retreat cost

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Jolteon ex

100 HP

STAGE 1

Evolves from Eevee

Ayu Mitsuhira Arita

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards

Poké-Body Evolutionary Thunder

Once during your turn, when you play Jolteon ex from your hand to evolve 1 of your Pokémon, you may put 1 damage counter on each of your opponent's Pokémon.

Second Bite 20+

Does 20 damage plus 10 more damage for each damage counter on the Defending Pokémon.

Thunder Blast 70

Discard a Energy card attached to Jolteon ex.

weakness | resistance -30 | retreat cost

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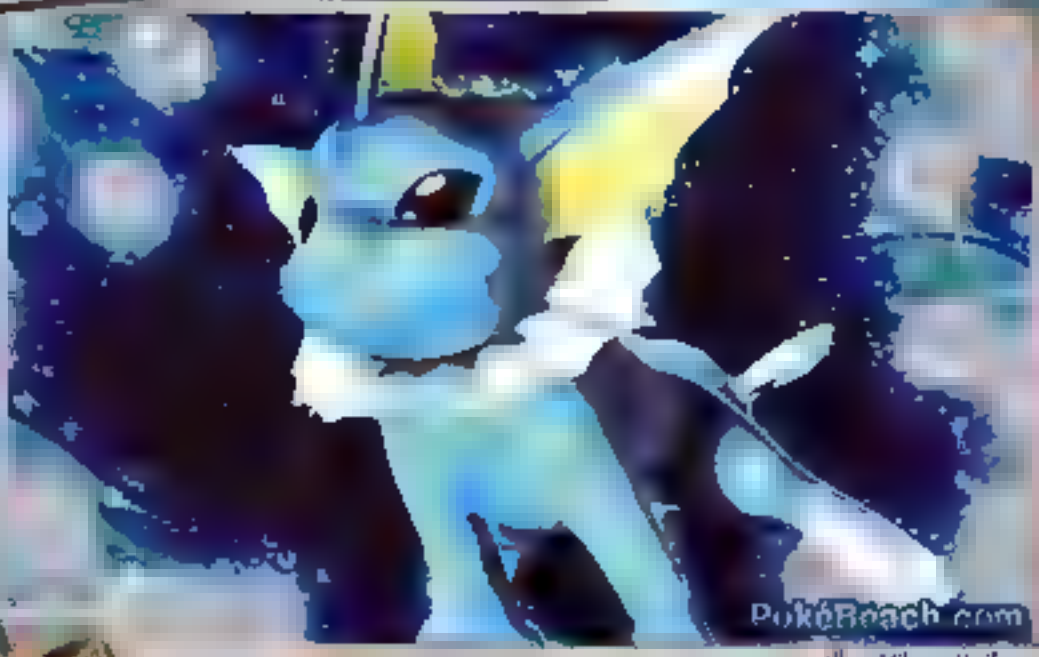
Vaporeon ex

120 HP



STAGE 1

Evolves from Eevee

Illus. Hikaru Koike

When Pokémon ex has been Knocked Out, your opponent takes 2 Prize cards.

Poké-Power Evolutionary Swirl

Once during your turn, when you play Vaporeon ex from your hand to evolve 1 of your Pokémon, you may have your opponent shuffle his or her hand into his or her deck. Then, your opponent draws up to 4 cards.

Fastwave 40

This attack's damage isn't affected by Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

Hydrosplash 60

weakness

resistance

retreat cost

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Groudon ☆

90 HP

BASIC

Illus. Masakazu Fukuda

You can't have more than 1 Pokémon ☆ in your deck.

Critical Collection 10

Count the number of Prize cards your opponent has taken. Search your discard pile for up to that many ● Energy cards and attach them to Groudon ☆.

●●●★★ Ground Slash 80

Discard a ● Energy card attached to Groudon ☆.

weakness resistance retreat cost

★★★

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Kyogre ☆

90 HP

BASIC

Illus. Masakazu Fukuda

You can't have more than 1 Pokémon☆ in your deck.

Critical Collection 10

Count the number of Prize cards your opponent has taken. Search your discard pile for up to that many Energy cards and attach them to Kyogre ☆.

Sheer Cold 60

Flip a coin. If heads, each Defending Pokémon can't attack during your opponent's next turn.

resistance

retreat cost

Metagross ☆ 90 HP

BASIC

Illus. Masakazu Fukuda

You can't have more than 1 Pokémon ☆ in your deck.

Critical Collection 10

Count the number of Prize cards your opponent has taken. Search your discard pile for up to that many Energy cards and attach them to Metagross ☆.

Hyper Beam 50

Flip a coin. If heads, discard an Energy card attached to the Defending Pokémon.

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Azumarill

70 HP

STAGE 1

Evolves from Marill

Illus. Kagemaru Himeno

Poké-BODY **Thick Fat**

Any damage done to Azumarill by attacks from Pokémon and Pokémon is reduced by 30 *(after applying Weakness and Resistance)*.

Bubblebeam 40

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

weakness

resistance

retreat cost

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